

**From:** Simon Audus stonestreetmusic1@gmail.com  
**Subject:** Re: So by Ronaldo Januario - final mix before mastering  
**Date:** 8 November 2017 7:43 pm  
**To:** kym ambrose kymaa@aanet.com.au

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Hi Kim,

Many thanks for the feedback.

Thanks,  
Simon Audus

On 8 Nov 2017, at 5:50 pm, kym ambrose <kymaa@aanet.com.au> wrote:

Hi Simon,

I think the click on 2 & 4 is a bit to loud during the song. Bass could come up 10-15 %

The vocals could be mixed together in a smother way. Try putting one vocal louder than the other and see how it sounds.

Hope this helps

Cheers Kym

On 8 Nov 2017, at 12:42 pm, stonestreetmusic1 <stonestreetmusic1@gmail.com> wrote:

Hi Kim,

I've attached the final mixdown to this e-mail if you would like to have a listen to it and provide some feedback. I'll be mastering the track via Isotope Ozone 7 tonight at 7pm. If you are able to listen to the track and provide some feedback before 7pm, I would really appreciate it.

The version attached to this e-mail, has been mixed on the Audient 8024 console at SAE yesterday, Wednesday the 07th of Nov. The only processing done to it was to create parallel compression on a second kick drum track, by patching the individual track to an iconic piece of studio equipment the: Universal Audio 1176 compressor. This compressor is the one used to model the standard B76 compressor that comes standard with pro tools.

I've also been in contact with Eddie re: suggestions and alterations and he has already suggested that a previous drum pattern, which I programmed, wasn't appropriate for the song, it had a busy rim shot part which was removed and I started again. I sourced a new rim shot sample and created a new drum pattern that features a dance music style, 'offbeat', open and closed, high hat pattern.

Eddie also suggested that I needed to sync Marisol's backing vocals to Ronaldo's vocal track and apply auto-tune. He felt that she was off pitch now and again. I'm at the stage now where I'm only focusing on the final mixdown and mastering. I need to meet a deadline of submitting the track by the end of this week.

Once again, if you're able to provide any feedback at all, I would really appreciate it.

Thanks again  
Simon  
<SO\_07thNOV\_bounce 2.mp3>